Art - Year 5 - Autumn 2 - Formal Elements of Art: Architecture

Week	NC Objectives	Focus	Remember (prior knowledge)	Know (new knowledge)
1	- Improve their mastery of art and design techniques, including drawing Create sketchbooks to record their observations.	Observation drawing: House	To know how to sketch an outline of the still life objects using symmetry lines (drawing) (line) To know how to use light, medium and dark tones to make the drawing look three-dimensional To know how to add highlights to my drawing	- To know I can successfully draw a picture of a house from observation - To know I can look closely at details such as roof tiles and bricks to interpret them accurately (texture) (tone)
2	- Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design Improve their mastery of art and design techniques.	Monoprinting: House	- To know how to use my stamp to create prints - To know how to make my prints unique through my use of colour and pattern - To know how to press an object into the block to create texture and pattern	- To know how to select a suitable area from my previous house drawing using cropping methods - To know how to evaluate my print composition - To know how to create a clear print (design) (texture) (tone)
3	 Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Create sketchbooks to record their observations and use them to review and revisit ideas. Learn about great artists, architects and designers in history. 	Hundertwasser House	 To know how to appreciate other peoples drawings. To know how to identify colours used in an artist's work. (design) To know, recognise and accurately draw simple shapes in objects. To know how to use these shapes to help them draw, design and decorate more accurately 	 To know how to describe Hundertwasser's work and recognise it To know how to reimagine buildings in this style To know how to add colours and motifs to a design to transform the look of a building (drawing) (painting) (pattern)

4	- Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design Create sketchbooks to record their observations and use them to review and revisit ideas Learn about great artists, architects and designers in history.	Be an Architect	- To know, recognise and accurately draw simple shapes in objects To know how to use these shapes to help them draw, design and decorate more accurately - To know how to complete my drawing by adding: * detail * texture	- To know how to design a building based on an architectural style - To know how to use perspective view, a plan view or front elevation to draw my design - To know how to design a building based on a theme or to suit a specified purpose
5	 Improve their mastery of art and design techniques, including drawing, painting and sculpture. A three-dimensional piece of artwork. Create sketchbooks to record their observations and use them to review and revisit ideas. Learn about great artists, architects and designers in history 	Monument	- To know, recognise and describe shapes in an object and start my drawing by using sketchy lines to draw these (form) - To know when I'm happy with the shape of my sketch I can 'tidy up' my sketched lines with a rubber - To know how to complete my drawing by adding: * detail * texture * colour (tone)	- To know and understand the purpose of a monument - To know what a legacy is - To know how to design a monument to symbolise a person or event (drawing)