Early Years Foundation Stage Curriculum Overview MATHEMATICS



Nursery			Reception		
Autumn	Spring	Summer	Autumn	Spring	Summer
 I can sort objects into 2 groups I can count I can recognise what is a number I can talk about a pattern 	 I can sort by different criteria eg size, shape, type I can count a set of objects by saying one number name for each object I can recognise and read numbers 0 to 3 I can copy a simple pattern I can select a shape by name I understand some positional language 	Number I can compare objects by size, shape and quantity I can recognise and read numbers to 5 I can recognise an amount without counting to at least 3 I can say the total amount when I have counted I can use some shape names I can use some number names Number Patterns I can continue a repeating pattern I can recognise when there is more in a group	Number I can confidently talk about the different ways numbers can be made 0 - 5 I can subitise beyond 3 I can recognise an amount in different arrangements (conservation) I can count out from a larger group I can give a total amount by saying the last number I counted I can use some mathematical vocabulary Number Patterns I can make my own repeating pattern I can recognise when there is more or less in a group	Number I can read and recognise numbers to 10 I can order numbers to 10 I can recall number bonds to 5 I can subitise beyond 5 I can talk about the different ways numbers can be made I can use mathematical language to talk about shape, space and measure Number Patterns I can talk about and identify some number patterns I can recognise when there is more, less or the same as in a group	Number I can read and write numbers to 10 I can rote count accurately beyond 10 I can recall number bonds to 10 I can use subitising to recognise amounts in different situations I can add and subtract I can use partitioning to solve problems I can talk about my mathematical thinking Number Patterns I can count beyond 20 I can recognise patterns in the counting system I can compare amounts to identify when they are greater than, less than or the same as I can talk about some patterns within numbers to 10 e.g. evens and odds, doubles