Art - Year 2 Summer 1 - Art and Design Skills

Week	NC Objectives	Focus	Remember (prior knowledge)	Know (new knowledge)
1	 To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	Craft: Clay	 To know what tools to use to effect and change the shape. To create their own prints using painting and stamping their blocks. 	 To know that they can create repeating patterns in clay the same way they did when printing. (design) To know that clay is a material that can only be used when flexible and wet.
2	- To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.	Craft: Weaving a picture	 To know the best way to cut complex shapes, using scissors safely and carefully. To know what a horizontal, vertical, diagonal, cross hatch, wavy line and broken line looks like and create them. 	 To know that fabric is made from weaving. To know how to fold a horizontal piece of paper into eight sections. To know how to fold a vertical piece of paper into six sections. To know how to cut along material that is folded accurately with scissors To know how to thread strips of paper to create a weave patterns. (design)
3	 To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. 	Design: Clarice Cliff plates	 To know about primary colours. To know how to make secondary colours by mixing primary colours. 	 To know that light colours stand out more and darker colours recede. (tone) To know how to identify colours used in an artist's work. (design)
4	 To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. 	Drawing: Shading	- To know how to use different tints and shade to create tonal representation of the sea and sky.	 To know how to hold a pencil to create dark and light tones. To know how to shade with no gaps. To know not to go over lines. To know not to rub out minor mistakes.

5	- To develop a wide range of art and design techniques in using line, shape, form and space.	Painting: Roller coaster ride	 To know that a small paintbrush can be used to create finer detail. To know how to apply colours carefully with a paintbrush. To know how to apply paint carefully so the colours don't mix. 	 To know what grip is comfortable when using a paintbrush. To know how to load a paintbrush with the correct amount of paint. To know how to control their brush. To know how to use a flowing stroke when painting.
6	 To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using line, shape, form and space. 	Learning about: Drawing for fun	- To be able to describe how a picture makes them feel and imagine.	 To know and understand that art can be enjoyable. To know how to appreciate other peoples drawings. To know how to suggest ways to improve their own and each other's work.