| Week | NC Objectives | Focus | Remember (prior knowledge) | Know (new knowledge) |
| :---: | :---: | :---: | :---: | :---: |
| 1 | - Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. <br> - Use the sketchbook to make observations and preparatory drawings | Still Life Composition | - To know how to sketch an outline of the still life objects using symmetry lines (drawing) (line) <br> - To know how to use light, medium and dark tones to make the drawing look threedimensional <br> - To know basic geometrical shapes ( such as circles and squares) when they draw objects | - To know how to draw with attention to form line and layout <br> - To know how to draw observing with care <br> - To know that my sketches are not the finished article and I can do several attempts (drawing) |
| 2 | - Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. <br> - Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay. | Still Life | - To know how to successfully apply and blend charcoal to create form, tone and shape <br> - To know that 'tone' means the lightness and darkness of something. <br> - To know how to blend tones gradually so that there aren't any sudden changes from dark to light | - To know how to use charcoal and chalk to show light and shadow (texture) (tone) <br> - To know how to create a piece of abstract art (form) <br> - To know how to create clear lines and shapes |
| 3 | - Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. <br> - Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay. | Negative Medium Still life | - To know that 'tone' means the lightness and darkness of something. <br> - To know when I'm happy with the shape of my sketch I can 'tidy up' my sketched lines with a rubber <br> - To know how to draw different types of lines. <br> - To know basic geometrical shapes ( such as circles and squares) when they draw objects | - To know how to use other materials to draw with (form) (line) (shape) <br> - To know what is meant by a negative image <br> - To know how to pick out areas of light and shadow (tone) |
| 4 | - Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. <br> - Improve their mastery of art and design technique of a painting. | Still Life in Colour | - To know how to make different shades of the same colour using tint and shade with paint. <br> - To know that a tint is to make a colour lighter by adding white and that a shade is to make a colour darker by adding black. (painting) | - To know how to paint with attention to form line and layout <br> - To know how to mix colours to create the hue that I need (painting) <br> - To know how to mix darker and lighter tones (painting) (colour) (tone) |


|  |  |  | - To know they can use tints and shades to <br> paint from light to dark in smooth and neat <br> strokes. (painting) <br> - To know how to control their brush |  |
| :---: | :--- | :--- | :--- | :--- |
| $\mathbf{5}$ | - Develop their techniques, including their <br> control and their use of materials, with <br> creativity, experimentation and an <br> increasing awareness of different kinds of <br> art, craft and design. | Assembling the <br> Memory Box | - To know that designs can be reviewed and <br> modified as a project develops (drawing) <br> (colour) (line) (shape) <br> - To know how to create a meaningful <br> message using visual symbols (colour) (line) <br> (shape) | I- To know how to represent ideas <br> graphically, combining words and graphics <br> (design) <br> - To know how to justify my choice of <br> graphics and words <br> - To know how to create a box from pieces of <br> thick paper/card (design) (form) |

