Year 1 - Social - Unit 2

Week	NC Objective	Focus	Remember (Prior knowledge)	Know (New Knowledge)
1 - 3	Master basic movements including jumping.	Dynamic balance to agility Jumping and landing	 To know how to swing your arms and bend your knees on the spot. To know how to hold onto something and jump. To know how to jump up, first bending your knees to take off and then bending your knees to land. To know how to jump from 2 feet to 2 feet forwards backwards and side to side. 	To know how to jump from 2 feet to two feet with a quarter turn in both directions. To know how to stand on a line and jump from two feet to 1 foot and freeze on landing.
4 - 6	Develop balance, agility and co-ordination.	Static balance Seated	 To know how to shuffle around. To know how to squeeze your tummy tight and count to 10. To know how to lift your bottom off the floor and count to 10. To know how to balance with both hands and feet touching the floor. To know how to balance with one hand and two feet touching the floor. To know how to balance with two hands and one foot touching the floor. To know how to balance with one hand and 1 foot touching the floor. To know how to balance with no hands or feet touching the floor. 	In a seated position with no hands or feet touching the floor: - To know how to pick up a cone from one side, swap hands and place it on the other side. - To know how to return the cone to the opposite side.